

Password Calculation with Arduino

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Who's the speaker?

Agenda

What's the problem?
What's the idea?
What's the solution?
How does it work?
What're the pitfalls?

Where do I find more?

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one password per service is the best choice, but: **remembering passwords is difficult**

password schemes simplify password memorization – **sometimes**

password databases simplify password memorization – but they can **get lost or stolen**

exemplary password schemes:

Google password scheme[1]:

- select simple sentence
- remove spaces
- replace characters with numbers and special chars

[1] http://www.google.com/goodtoknow/onlinesafety/passwords/

exemplary password schemes:

Prefixed password scheme[2]:

- select secure password prefix
- choose service-dependent password suffix (e.g. "ebay")
- append suffix to prefix

[2] http://passwordadvisor.com/TipsUsers.aspx

exemplary password schemes:

XKCD password scheme[3]:

- select some random English words
- append words to each other

[3] http://xkcd.com/936/

password databases:

master password to encrypt other passwords have to be available at all times[4] can get **lost** (HDD crash) or **stolen** (trojan horse)

[4] http://bitbucket.org/HexRx/kpdatasave

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What's the idea?

simplify password handling
solve password memorization problem
prevent password loss and theft

make it open source so everyone can use it

What's the idea?



What's the idea?

calculate passwords cryptographically

use secure master password for **strength** use service information for **memorability** use public algorithms for **reproducibility** use dedicated hardware for **security**

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Arduino Leonardo as hardware basis (processor, memory, keyboard emulation, etc.)

USB Host Shield to read keyboard input (shield by *Circuits@Home* is best supported)

additional stuff as output

(Arduino Proto Shield is great)

search





Arduino Leonardo Rear



(www.lipoly.de)



Arduino Proto Shield Rev3 (assembled)

Art.Nr.:

EXP-R08-020

Lagerbestand: 26

26 Stück

14,28 EUR inkl. 19% MwSt. zzgl. Versand



(www.exp-tech.de)



Arduino Proto Shield PCB Rev3

EXP-R08-027

Art.Nr.:

Lagerbestand: 109 Stück

> 3,57 EUR inkl. 19% MwSt. zzgl. Versand



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connects between keyboard and computer

enter master password on boot-up (twice) switch to passthrough keyboard mode activate password mode (Ctrl+Esc) enter service information (Enter) calculate password switch back to passthrough keyboard mode

hash() = **SHA-1** hmac() = HMAC-**SHA-1** crypt() = **RC4**-drop1024

Magic(Information, Masterpassword)* =
hmacPass = hmac(Information, Masterpassword)
hmacInfo[i=0] = hmac(hash(hmacPass), Information)
hmacInfo[i=1..2] = hmac(hmacInfo[i-1], Information)
Password = base64(crypt(hmacInfo, hmacPass))

(* simplified)

define length of generated password (max. 50)

define set of possible specials characters

activate check for alpha-numerics

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#

SomeINFO SomeINFO?25 SomeINFO!+-*/ #SomeINFO SomeINFO?25!+-*/ #SomeINFO?25!+-*/

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keyboards are nasty little beasts
data flash memory limitations (1kb)
random access memory limitations (2.5kb)
processing speed limitations (16MHz)
program flash memory limitations (28kb)

lots of different keyboard layouts

(QWERTZ DE, QWERTZ CH, QWERTZ DK, QWERTY UK, QWERTY US, AZERTY FR, AZERTY BE, Mac/Windows, etc.)

not enough **program flash** to store all layouts not enough **data flash** to store all layouts

solution: store one layout and reflash if needed

00		^						
HEADER DONE								
CHECKSUM DONE = 6553740			770050	000704	wertz_de.txt	0.400.44	050000	050242
LENGTH DONE = 130			7700EB	00D781	040061	040241	050062	050242
CALCULATED CHECKSIM	- 6552	740	070064	070244	080065	080245	090066	090246
CALCULATED CHECKSOM -	- 6000	0740	0B0068	0B0248	0C0069	0C0249	0D006A	0D024A
FLASH DONE			0F006C	0F024C	10006D	1001B5	10024D	11006E
			12024F	130070	130250	140071	140140	140251
	130012	130232	160073	160253	170074	170254	180075	180255
	190076	190256	1A0077	1A0257	1B0078	1B0258	1C007A	1C025A
	1D0079	1D0259	1E0031	1E0221	1F0032	1F01B2	1F0222	200033
	2001B3	2002A7	210034	210224	220035	220225	230036	230226
	240037	24017B	24022F	250038	25015B	250228	260039	26015D
	260229	270030	27017D	27023D	28800A	28800D	2A8008	2C8020
	2D00DF	2D015C	2D023F	2E00B4	2E0260	2F00FC	2F02DC	30002B
	30017E	30022A	310023	310227	320023	320227	3300F6	3302D6
	3400E4	3402C4	35005E	3502B0	36002C	36023B	37002E	37023A
	38002D	38025F	54402F	55402A	56402D	57402B	58800A	594031
	5A4032	5B4033	5C4034	5D4035	5E4036	5F4037	604038	614039
	624030	63402E	64003C	64017C	64023E			
					I			

limited **RAM** complicates memory handling dynamic memory allocation is a bad idea leads to fragmentation & potentially to corruption

solution: wrote own memory manager

- define size of handled memory
- define max number of possible memory chunks
- relocate memory whenever a chunk is freed



limited **program flash** is biggest problem library of **USB Host Shield** grows steadily

several options at the moment:

- replace USB Host Shield with other technology (integrate keyboard, integrate into keyboard)
- move calc.pw code out of program flash => HARVARD (interpreter + code in external EEPROM = ArduROAM)

Arduino 1.0.5

Sketch zu groß; siehe http://www.arduino.cc/en/Guide/Troubleshooting#size für Tipps zum Verkleinern. Binäre Sketchgröße: 28.690 Bytes (von einem Maximum von 28.672 Bytes) processing.app.debug.RunnerException: Sketch zu groß; siehe http://www.arduino.cc/en/Guide/Troubleshooting#size für Tipps zum Verkleinern. at processing.app.Sketch.size(Sketch.java:1658) at processing.app.Sketch.build(Sketch.java:1591) at processing.app.Sketch.build(Sketch.java:1567) at processing.app.Editor\$DefaultRunHandler.run(Editor.java:1897) at java.lang.Thread.run(Thread.java:680) 1

Arduino 1.5.2







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http://**Calc.pW**/mrmcd13

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